

Information for Parents

As part of this topic we will be exploring the events that unfolded during the tragic fire and creating a timeline of the events, exploring the life and significance of Samuel Pepys and his diary. We will understand how the great fire came to be and ways we are kept safe these days as well as creating a wheeled vehicle and observational drawings of typical Tudor houses. We will be inspired in our literacy work to create our own diaries and write setting descriptions.

Geography -

London

- Identify famous landmarks of London.
- Use maps to locate landmarks. Watch programmes about London, visit the city, look at the names on a tube map or any map of London.
- Look at where London is located in the Great Britain.

Forest School

- Fire starter using flint
- Make toast on the fire
- Role play -firefighters

Science

Identify different material used to build houses then and now.

- Explore properties of materials.

English

- Create a diary extract from the fire on burnt paper
- Label- Firefighters then and now
- The London Gazette- newspaper article
- Guided reading 'The Great Fire'
- Comprehension about The Great Fire

History

- Ask questions to investigate key events in the Great Fire of London.
- Identify similarities and differences in past and present-day London.
- Understand the significance of Samuel Pepys and how he helped us learn about the Great Fire of London.
- Create a timeline of the Great Fire of London.
- Sequencing activity

The Great Fire of 1666

Spring 2024



PSHE

- Recognise basic fire hazards.
- Plan a fire escape route.
- Understand basic fire safety rules Plan an escape route from your house in the event of a fire.

Art

We will have a DT focus this half term but will create some art pictures as part of our history work about the Great Fire of London.

- Sketch of St Pauls Cathedral
- Display using variety of materials

ICT

Children use PowerPoint to support their learning and writing about The Plague

- Using art and paint programmes to create computer art
- Understanding and exploring what different tools can do

DT

- Design, make and evaluate a model of a Tudor house.
- Make a wheeled vehicle with axis
- Use nets to make a 3D shape.
- Child initiated activities